

# CRYPTOGRAM PACK 15

each puzzle uses its own letter substitution

## Puzzle 1 *by Benjamin Franklin*

\_\_\_\_ \_ ;      \_\_\_\_ \_  
X Y J Z    S N P    A N F B    P V Q Z S P E    P X Z A    I N B

\_\_\_\_ \_ '      \_\_\_\_ \_  
F E Z    R Z B Z    C V J Z    R X V P    E    V    E F S J Y V Q

\_\_\_\_ \_ ?  
Y S    P X Z    E X V J Z

## Puzzle 2 *by Oscar Wilde*

\_\_\_\_ \_  
T L V T G U T J M T    U O    N A T    J R F T    T Q T G D Z J T

\_\_\_\_ \_ .  
C U Q T O    N Z    N A T U G    F U O N R W T O

## Puzzle 3 *by Confucius*

\_\_\_\_ \_  
A G    M W D T F    D F K    D A    K S W    A X J W L    A G

\_\_\_\_ \_ ,  
O T D R A X R W    V U D A    G F W    U D L    M W D T F W K

\_\_\_\_ \_ ?  
X L    A U D A    F G A    D    O M W D L S T W

## Puzzle 4 *by Confucius*

\_\_\_\_ \_ ,  
P Z O Y    R A F    M O O    U    P A X S Z R    I O X M A Y

\_\_\_\_ \_ .  
O Y J O U D A X    S A    O Q F B U S O    Z H Q

**Puzzle 5**     *by Publilius Syrus*

\_\_\_\_\_  
R   M   B   P   Q   C   P   N       C   L       Q   A   N       U   N   L   Q       H   D       B   O   O

\_\_\_\_\_  
C   K   L   Q   M   X   P   Q   H   M   L   .

# ANSWER KEY

## Puzzle 1:

HIDE NOT YOUR TALENTS; THEY FOR USE WERE MADE. WHAT'S A SUNDIAL IN THE SHADE?

*Benjamin Franklin, Poor Richard's Almanack, 1750*

## Puzzle 2:

EXPERIENCE IS THE NAME EVERYONE GIVES TO THEIR MISTAKES.

*Oscar Wilde, Lady Windermere's Fan, 1892*

## Puzzle 3:

TO LEARN AND AT DUE TIMES TO PRACTICE WHAT ONE HAS LEARNED, IS THAT NOT A PLEASURE?

*Confucius, Analects, classic translation*

## Puzzle 4:

WHEN YOU SEE A WORTHY PERSON, ENDEAVOR TO EMULATE HIM.

*Confucius, Analects, classic translation*

## Puzzle 5:

PRACTICE IS THE BEST OF ALL INSTRUCTORS.

*Publilius Syrus, Maxims, 1st century BC*